A collection of military medals, a pair of glasses, and a compass on a wooden surface. The medals include a red ribbon with a circular emblem, a blue ribbon with a circular emblem, and two silver Maltese crosses with central medallions. A pair of gold-rimmed glasses and a silver compass are also visible.

Intelligence, Uncertainty and the Art of Command

Guerra, espías e
inteligencia en la
Historia

16 October 2007



Intelligence and Military Victory

◆ Optimists

- Intelligence and National Security, November 2007: the possibility to ‘relinquish pre-conceived notions’
- US military doctrine: Technological superiority and ‘Dominant Battle-space Awareness’

◆ Sceptics

- Clausewitz, intelligence and uncertainty
- From C3I to C4SI
- The enduring challenge of uncertainty

Nature versus Character of Intelligence



The Nature of Intelligence: four limiting factors

- ◆ Time and Space
- ◆ Structure and Organisation
- ◆ Politicisation
- ◆ Cognition

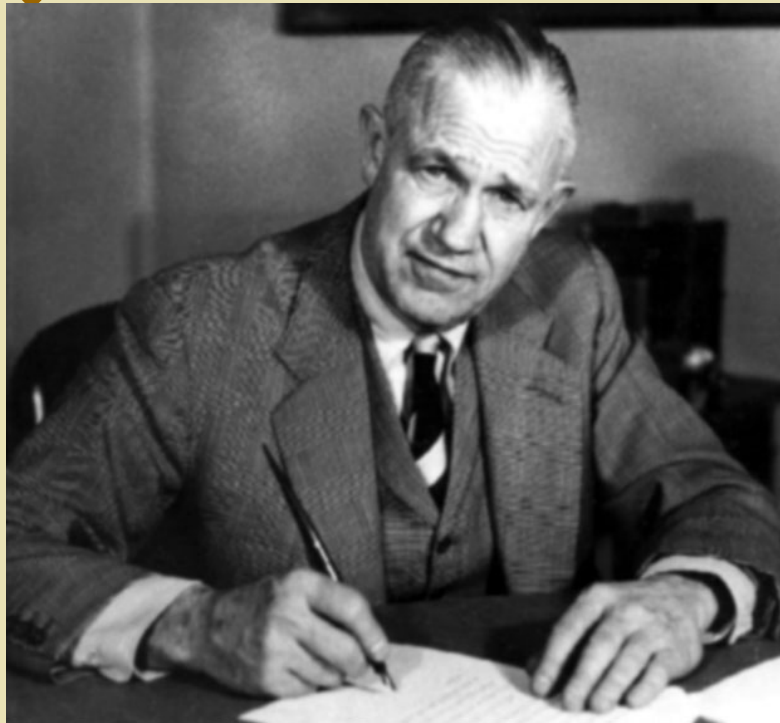


Wellington and the problem of *Time*

- ◆ ‘How true it is that in military operations time is everything’



Politicisation: Kent versus Gates



Clausewitz and the problem of uncertainty



The Revolutionary and Napoleonic Wars



The Prussian Staff System: Gerhard von Scharnhorst



Technological Change in the 19th Century

- ◆ Telegraphs
- ◆ Steam engines
- ◆ Combustible engines (early twentieth century)
- ◆ Aircraft (early twentieth century)



The First World War and the rise of Modern Intelligence

- ◆ Radio traffic and military operations
- ◆ Increasing resources devoted to intelligence





The Intelligence Revolution of the Second World War

- ◆ Machine cryptanalysis and computer code-breaking
- ◆ Industrial scale intelligence collection
- ◆ Truly global communications
- ◆ Rise of intelligence leviathans within the state and security structure
- ◆ Best example of the ability of intelligence to close the ‘time-space’ equation

Technological Change in the late 20th Century

- ◆ Computers and Supercomputers
- ◆ Satellites
- ◆ The Internet



Enduring limitations

- ◆ Time and space
- ◆ Structures
- ◆ Politicisation
- ◆ Cognition





From C3I to C4ISR

- ◆ C3I: Command, Control, Intelligence
- ◆ C4ISR: Command, Control, Communications, Computers, Intelligence, Surveillance and Reconnaissance
- ◆ Concept of 'Net-centric warfare'.

Conclusion

- ◆ The ‘mitigation of uncertainty’
- ◆ Not a replacement for strategy or decision-making
- ◆ Rarely a reliable basis for planning at the strategic, operational or tactical levels of war

